Module: 3 Basic Camera Shots

**Target Question:**

Is it true that the most common way to film or videotape any scene is to use long shots, medium shots, and close-ups? Is it true that using long shots, medium shots, and close-ups is a very good way to cover all of the angles of the main characters in a scene?

**Target Task 1:**

1. Prove that using the 3 basic camera shots is the most common way to film or videotape any scene.

1. The most common way to shoot a scene

I believe using the 3 basic camera shots is the most common way to film or videotape a scene because… it gives you a different perspective on certain scenes.

2. Prove that using long shots, medium shots, and close-ups is a very good way to cover all of the angles

of the main characters in a scene.

1. I believe that using long shots, medium shots, and close-ups is a very good way to cover all of the angles of the main characters in a scene because… it opens your eyes to different ways a character could be filmed and gives you an idea of what would be best on how to shoot the character.

**Research:**

Find two sources (subject matter expert/teacher or another student) that prove your belief (hypothesis/thesis statement).

Source 1= Teresa

Source 2= Sadie

**Opposite Test:**

Design an experiment/test in which you try to prove that using 3 basic camera shots is not a good way to cover all of the angles of the main character in a scene. Find another way to cover all the angles in a scene.

Experiment: In my experiment instead of using the 3 basic camera shots, I tried to cover all of the angles in scene by using mainly panning tilting and zooming.

Results: This worked/didn’t work because…panning, tilting and zooming didn’t give a different perspective on the area/subject that was being filmed.

**Analyze your findings and Draw Conclusions:**

After my experiments (proving the Target Task) and research, I believe my hypothesis to be false/true because…when I did the opposite test it didn’t really work out well as I did with doing different camera shots.

For example…when doing a high shot it makes the subject small intentionally. But if I only panned, tilted and zoomed the subject always looked basically the same.